

SATYAM PANDEY

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Professional Summary

Passionate Android Developer crafting top-notch mobile and TV applications that elevate user experiences and drive business growth. A problem-solving enthusiast, I thrive in dynamic environments, delivering innovative solutions with precision. Proficient in Java and Kotlin, I relish turning on innovative ideas into reality, ensuring seamless functionality, and delivering elegant, user-friendly interfaces.

Skills

Core Java | Kotlin | Android | XML | Jetpack Compose | LeanBack | MVVM | Data Structure & Algorithms

Projects & Experience

● Irdeto: Software Engineer (Android) (June 2023 – Present)

Job Description:

- Coordination with customer for their requirements in our product.
- Mentoring Junior Developer for their task.
- Troubleshooting, development of new features, debugging and program deployment.

Project : Astro Sooka(Malaysia)

- Designed and developed the Astro Sooka app from scratch using Java and Kotlin, leveraging modern Android development best practices
- Built scalable and maintainable app architecture using MVVM patterns and jetpack component ensuring clean code and ease of future development
- Developed an intuitive and responsive user interface from ground up, aligning with Astro Sooka's branding and enhancing user engagement
- Managed end-to-end deployment on the Google Play Store, implemented continuous improvements through user feedback, and optimized the app for performance and scalability.

Project : Development and Enhancement of Irdeto TV launcher

- contributing to the development of an intuitive and engaging Android TV launcher that enhances the way users interact with their devices.
- Development of highly efficient modularized product which can easily be customized as per customer requirement.

● Tata Consultancy Services: Software Engineer (Android) (November 2020 – June 2023)

Job Description:

- Designing and development of the complete process flow of the applications.
- Execution of full software development life cycle.
- Troubleshooting, debugging, program deployment and participating in integrated testing of product.

Project : SonyLiv App(Jan 2020-June 2023)

- Designed and developed new features for SonyLiv app.
- It includes requirement analysis, breaking down the requirement to sub-modules, identifying technical dependencies and developing and delivering the feature within the timeline.
- Integrated various analytic tools like google analytics, Google Tag Manager, sentry, conviva analytics etc. to track clicks, view, crashes and navigation impressions.
- Build custom UI element and animations based on material design and best practices and principles. .

● Relive Cricket App

Working on the development of new features and code optimization for the cricket app using kotlin, Jetpack compose and MVVM architecture.

Link for the app: <https://play.google.com/store/apps/details?id=com.relive.cricket>

Education

- Jss Academy of Technical Education, Noida, India —8.25(DIV-I HONS) CGPA *B.Tech*, 2020
- St.Peter's School, Raebareli, India —89 % *12th*, 2015

Achievements & Certifications

- Modern Android app using Kotlin, MVVM, Retrofit and glide(Udemy)
- The complete Android development bootcamp(Udemy)
- Database Management System(NPTEL)