MOHD SAIF ALAM

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About Me:

Results-driven and highly skilled Android Developer with over 6+ years of experience in developing and deploying successful mobile applications. Proficient in Java/Kotlin, Flutter/Dart and experienced in delivering high-quality code, collaborating with cross-functional teams, and leading app development projects. Adept at problem-solving and staying up-to-date with the latest trends and technologies in the Android ecosystem.

Work Experience:

OrangeMantra Pvt Ltd, Gurugram
Senior Associate Android Developer, March 2022 - Present

- Developed and maintained 2 Android applications with a focus on performance, scalability, and user experience.
- Collaborated with product managers and designers to gather requirements and translate them into technical specifications.
- Implemented new features and enhancements to existing apps, resulting in increased user engagement and positive user feedback.
- Conducted code reviews and provided constructive feedback to team members, leading to improved code quality.
- Integrated third-party libraries and APIs to add functionality and improve app capabilities.

Singsys Pvt Ltd, Lucknow
Software Engineer - October 2020 - February 2022

- Led the development of 2 Android applications, meeting project deadlines and achieving high user ratings.
- Worked closely with stakeholders to gather requirements, plan sprints, and prioritize tasks.
- Implemented responsive UI designs with adherence to Material Design guidelines.
- Conducted rigorous testing and debugging to ensure app stability and optimal performance on various devices.
- Actively contributed to improving team processes and development practices.

Preview Technology, Lucknow
Android Developer - September 2019`- September 2020

- Developed and maintained multiple Android applications, contributing to a [percentage increase] in user engagement and app downloads.
- Collaborated with UX/UI designers and product managers to implement new features and improve app design.
- Conducted code reviews and refactored existing code to enhance app performance and maintainability.
- Integrated third-party APIs to add new functionalities and improve user experience.
Assisted in writing unit tests and conducting testing to identify and fix bugs.

Softgen Technologies, Lucknow
Android Developer - October 2017`- August 2019

- Worked as part of a team to develop and update Android applications, contributing to delivery.
- Implemented design changes and enhancements to meet user needs and improve app usability.
- Conducted performance optimizations to reduce app loading times and battery consumption.
- Assisted in the integration of push notifications and analytics tools for data-driven insights.

Skills:

- Proficient in Java and Kotlin programming languages for Android development.
- Strong understanding of Android SDK, Android Studio, and Gradle build system.
- Experience with RESTful APIs, JSON, and XML data parsing.
- Knowledge of design patterns such as MVP, MVVM, or Clean Architecture.
- Familiarity with version control systems like Git and code collaboration platforms.
- Work on Flutter and Dart programming languages for Hybrid App development.
- Strong problem-solving skills and ability to analyze and resolve complex technical issues.

Education:

Bachelor's of Technology in Computer Science
APJ Abdul Kalam Technical University, Lucknow, Uttar Pradesh
Year of Graduation-2017

Projects:

1. XSEL
Objective: - The objective of this app is to facilitate learning and provide educational content, tools, and resources through a digital platform. This app is designed to enhance the learning experience, make education more accessible, and cater to a wide range of learners, including students of different age groups and levels of expertise.
Role:- Design & Develop
Technology Used:- Kotlin, Material Design, Payment Gateway, Retrofit, Firebase

2. Reckitt
Objective: - WeCoach is a self-coaching app for your smartphone or tablet: Record your presentation and receive fast feedback. Talk to a HCP to rehearse a call — it's a real-time chat, and the HCP will respond just like on a real call. You can use it whenever and wherever it is convenient for you. Feedback is received in a matter of seconds. It is intended to assist you in practicing your calls. WeCoach is here to assist you, not to judge you.
Role:- Design & Develop
Technology Used:- Kotlin, Material Design, Speech to Text, Retrofit, Firebase, IBM Watson bot
URL:- https://play.google.com/store/apps/details?id=com.niit.reckitt&hl=en_IN&gl=US

3. Nimeya.ai
Objective: - Nimeya.ai offers an innovative AI driven personal financial wellness app that helps user to organize financial investments & liabilities – all in one place, in a secure manner.
Role:- Design & Develop
Technology Used:- Flutter, Dart, Aws Cognito, Firebase
URL:- https://play.google.com/store/apps/details?id=com.nimeya.nimeya_ai
IOS:- https://apps.apple.com/in/app/nimeya/id1571131932?platform=iphone

4. UP Ecotourism
Objective: - To develop an app for a UP Ecotourism to book rides and rooms with payment gateway for stay and visit various tourist places.
Role:- Design & Develop
Technology Used:- Kotlin, Java, Payment Gateway, Firebase
URL:- https://play.google.com/store/apps/details?id=apps.ecotourism

5. Save Energy
Objective: - This energy-saving campaign has been developed, to create public awareness and to motivate schools to adopt energy-efficient equipment & practices.
Role:- Design & Develop
Technology Used:- Kotlin, Google map, Firebase, Retrofit
URL:- https://play.google.com/store/apps/details?id=com.preview.upse

6. GrowFarm
Objective: - To develop an app for an organization to sell its own
products and communicate with farmers.
Role:- Design & Develop
Technology Used:- Kotlin, Google map, Firebase, Retrofit
URL:- https://play.google.com/store/apps/details?id=com.preview.growfarm

I hereby declare that all the given information is true to my knowledge and belief.

(Mohd Saif Alam)